



## C++ Programming MCQs Test 9

This Test will cover complete C++ with very important questions, starting off from basics to advanced level.

| Q. | Which | operator i | s having | right | to left | associativity | y in the | : following | ? |
|----|-------|------------|----------|-------|---------|---------------|----------|-------------|---|
|    |       |            |          |       |         |               |          |             |   |

- A. Array subscripting
- B. Function call
- C. Addition and subtraction
- D. Type cast

**Correct Answer : OPTION D, Type cast** 

## Q. What is the use of dynamic\_cast operator?

- A. it converts virtual base class to derived class
- B. it converts virtual base object to derived objeccts
- C. it will convert the operator based on precedence
- D. None of the mentioned

Correct Answer: OPTION A, it converts virtual base class to derived class. Because the dynamic\_cast operator is used to convert from base class to derived class.

## Q. What is the output of the following C++ program?

```
#include<iostream>
using namespace std;

int main()
{
    int array[] = {10, 20, 30};
    cout << -2[array];
    return 0;
}</pre>
```

- A. -15
- B. -30
- C. compile time error
- D. garbage value

Correct Answer: OPTION B, -30

- Q. Which of the following statement is true about preprocessor directives?
  - A. These are lines read and processed by the preprocessor
  - B. They are not considered a part of the program code.
  - C. Compiler doesn't execute them.
  - D. They begin with a # and are invoked by the compiler to process some programs before compilation

Correct Answer : OPTION D, They begin with a # and are invoked by the compiler to process some programs before compilation

Q. What is the output of the following C++ program?

```
#include<iostream>
using namespace std;

int main()
{
   cout<< strcmp("strcmp()","strcmp()");
   return 0;
}</pre>
```

- A. 0
- B. 1
- C. -1
- D. Invalid use of strcmp() function

Correct Answer: OPTION A, 0,strcmp return 0 if both the strings are equal

- Q. Pick out the correct statement about string template?
  - A. It is used to replace a string.
  - B. It is used to replace a string with another string at runtime.
  - C. It is used to delete a string.
  - D. None of the mentioned

Correct Answer: OPTION B, It is used to replace a string with another string at runtime.

Q. What is the output of the following C++ program?

```
#include<iostream>
#include <string.h>
using namespace std;
template <typename T>
void print_mydata(T output)
{
    cout << output << endl;</pre>
}
int main()
{
    double d = 5.5;
    string s("Hello World");
    print_mydata( d );
    print_mydata( s );
    return 0;
}
```

- A. 5.5 Hello World
- B. 5.5
- C. Hello World
- D. None of the mentioned

Correct Answer: OPTION A, 5.5 Hello World

- Q. What is used to describe the function using placeholder types?
  - b>A. template parameters
  - b>B. template type parameters
  - b>C. template type
  - b>D. none of the mentioned

Correct Answer: OPTION B, template type parameters. During runtime, We can choose the appropriate type for the function and it is called as template type parameters.

| Q. When struct is used instead of the keyword class, what will happen in the program?                                   |  |  |  |  |  |  |  |
|---|--|--|--|--|--|--|--|
| A. access is public by default  B. access is private by default   |  |  |  |  |  |  |  |
|   |  |  |  |  |  |  |  |
| Correct Answer : OPTION A, access is public by default  |  |  |  |  |  |  |  |
| Q. How many ways of reusing are there in class hierarchy?   |  |  |  |  |  |  |  |
| A. 1  |  |  |  |  |  |  |  |
| B. 2  |  |  |  |  |  |  |  |
| C. 3  |  |  |  |  |  |  |  |
| D. 4  |  |  |  |  |  |  |  |
| Correct Answer : OPTION B, 2, class hierarchies promote reuse in two ways. They are code sharing and interface sharing. |  |  |  |  |  |  |  |
| Q. What will happen when we introduce the interface of classes in a run-time  |  |  |  |  |  |  |  |
| polymorphic hierarchy?  |  |  |  |  |  |  |  |
| A. Separation of interface from implementation  |  |  |  |  |  |  |  |
| B. Merging of interface from implementation   |  |  |  |  |  |  |  |
| C. Separation of interface from debugging   |  |  |  |  |  |  |  |
| D. None of the mentioned  |  |  |  |  |  |  |  |
| Correct Answer : OPTION A, Separation of interface from implementation  |  |  |  |  |  |  |  |

| Q. Which classes are called as mixin?  |
|--|
| A. Represent a secondary design  |
| B. Classes express functionality which represent responsibilities.                         |
| C. Both a & b  |
| D. None of the mentioned   |
| Correct Answer : OPTION B, Classes express functionality which represent responsibilities. |
| Q. What is the default calling convention for a compiler in c++?                           |
| Acdecl   |
| Bstdcall   |
| Cpascal  |
| Dfastcall  |
| Correct Answer : OPTION A,cdecl  |
| Q. How can you access the arguments that are manipulated in the function?                  |
| A. va_list   |
| B. arg_list  |
| C. both a & b  |
| D. none of the mentioned   |
| Correct Answer : OPTION A, va_list   |
|  |

Q. What will initialise the list of arguments in stdarg.h header file?

- A. va\_list
- B. va\_start
- C. va\_arg
- D. none of the mentioned

Correct Answer: OPTION B, va\_start

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